DICE POOL

- Can Commit 0 dice
- Cannot avoid After Effects
- Card text takes precedence over Reward or Hero ability text

ACTIVATED ENEMIES

MANDATORY CARDS (IF ON TOP)
+

INSTANT Reward
gained when defeated
(optional)

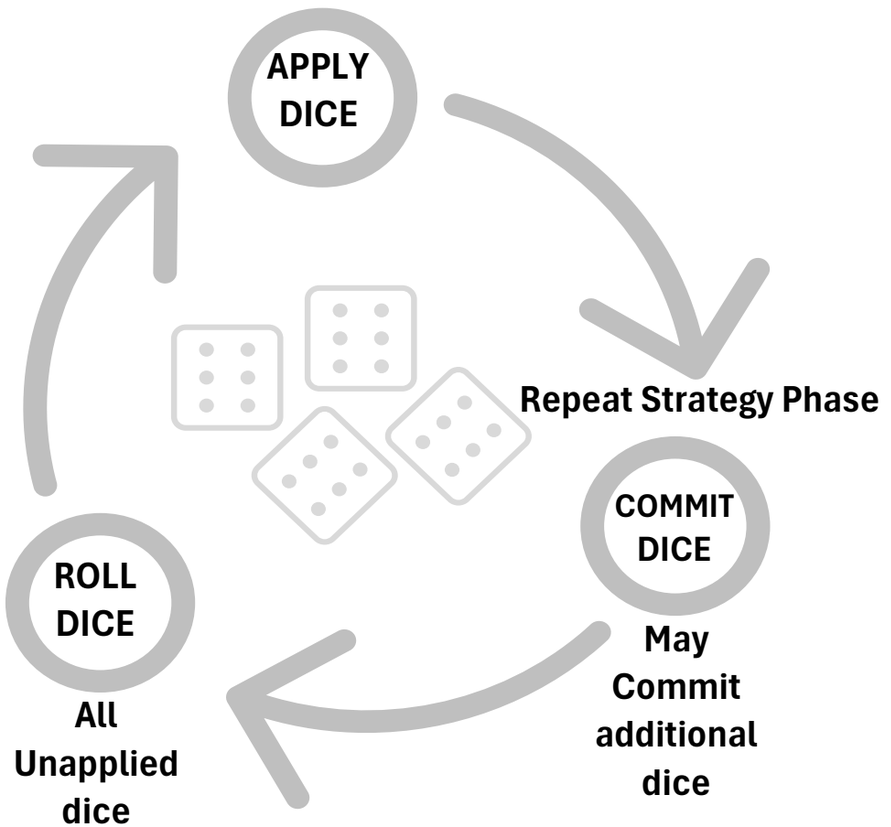
DURING Effect
cease when defeated

ACTIVATE BOSS
once at least 1 stack emptied
activate Boss card's entourage +
ignore + on entourage cards

INVENTORY CARDS
(max Strategy die #)

BANISHED AREA

COMMITED AREA



SUFFER DAMAGE
AFTER EFFECTS
(even if defeated)
EXHAUST DICE
RECOVER DICE
ITEM REWARDS
SINGLE-USE ▼ ONGOING ∞
(go to inventory before taking effect)
(optional)
DISCARD ACTIVE CARDS
DISCARD 1 NON-MANDATORY

EXHAUSTED AREA

Commited dice
(Applied or not)